

# MIKE1954 G9 Dicktator's Hair

Dicktator's Hair for Meipe's G9 Dicktator

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Thank you for purchasing G9 Dicktator's Hair!

Look for more exciting sets coming soon to Renderotica.com!

Hair prop for for Meipes G9 Dicktator that follows applied morphs.

Opacity maps can be edited in any picture editor - all shapes are possible.

The opacity Maps can be found here:

...My DAZ 3D Library\Runtime\Textures\MIKE1954\Genital Hair for DicktatorG9

Bottom Hair.png Bottom no Anus Hair.png Bottom View UVs.png Default Hair.png Default no Anus Hair.png Default no Scrotum-Front Hair.png Default UVs.bmp Full Hair no Scrotum.1.png Full Hair no Scrotum.png Full Hair UVs.png Full Hair.png	Less Bottom Hair.png Less Bottom no Anus Hair.png Less Default Hair.png Less Default no Anus Hair.png Less Default no Scrotum-Front Hair.png Less Full Hair.png Less Stripe Hair.png Less Top Hair.png Stripe Hair.png Top Hair.png
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The product contains 25 morphs:

Attract Bend Bigger Bottom Shorter Clumps Curl Force -X Force -Y&-Z Force -Y&Z	Force -Y Force -Z Force X Force Y&-Z Force Y&Z Force Y Force Z Longer	Noise Random_1 Random_2 Smaller Spiral Thicker Turbulence Wiggle
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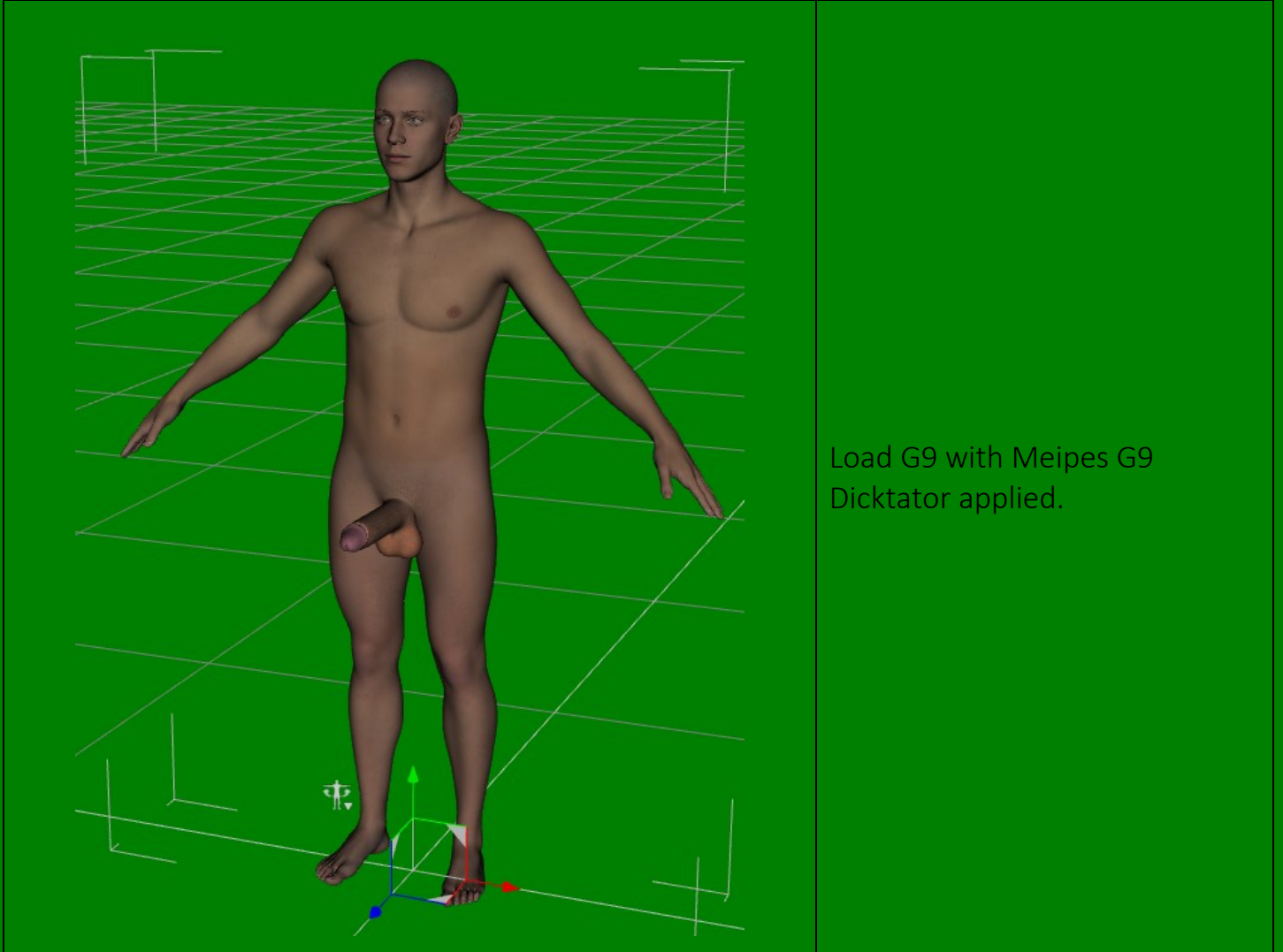
The predefined styles are:

Clumps Default Near	Short Zero
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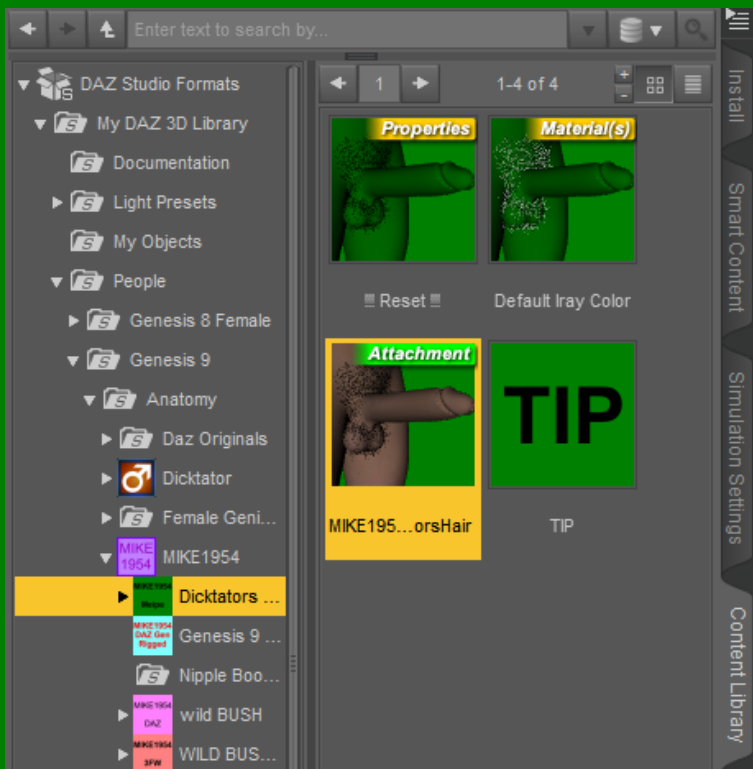
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Needed:

Daz Studio 4.21 +  
Genesis9 +  
Meipes G9 Dicktator



# MIKE1954 G9 Dicktator's Hair

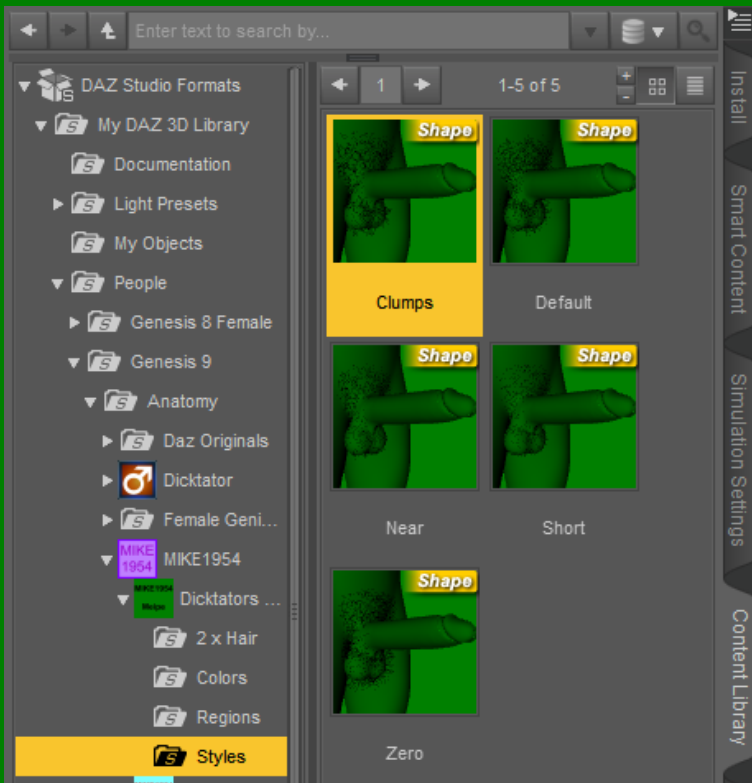


Select Meipes G9 Dicktator and load  
MIKE1954\_G9M\_DicktatorsHair.

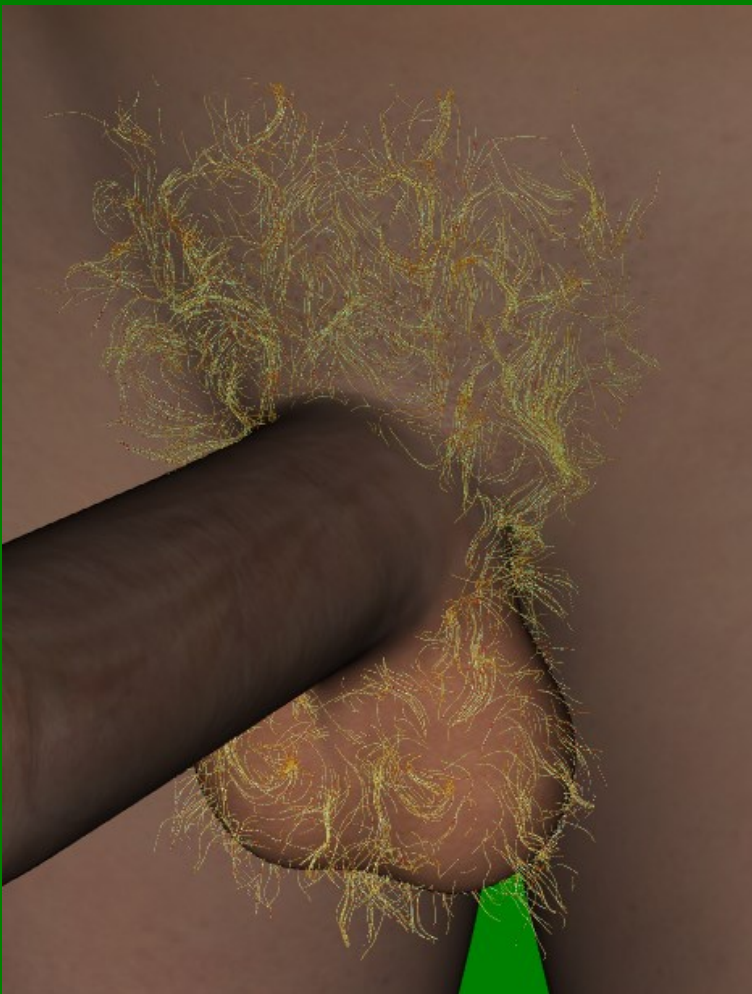


The hair fits automatically to  
Meipes G9 Dicktator.

# MIKE1954 G9 Dicktator's Hair

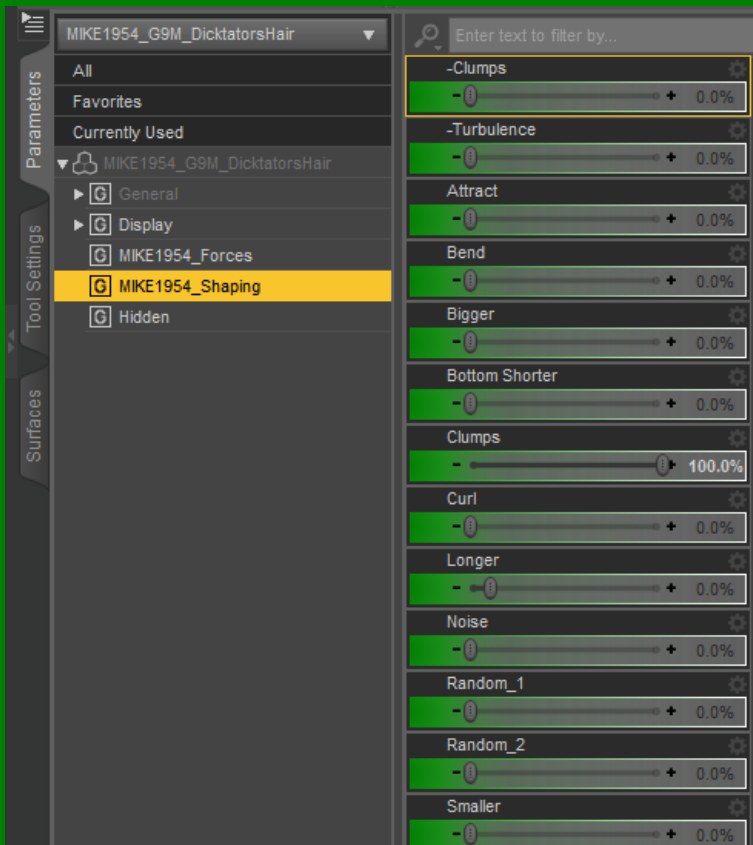


Load a color-region-style combination

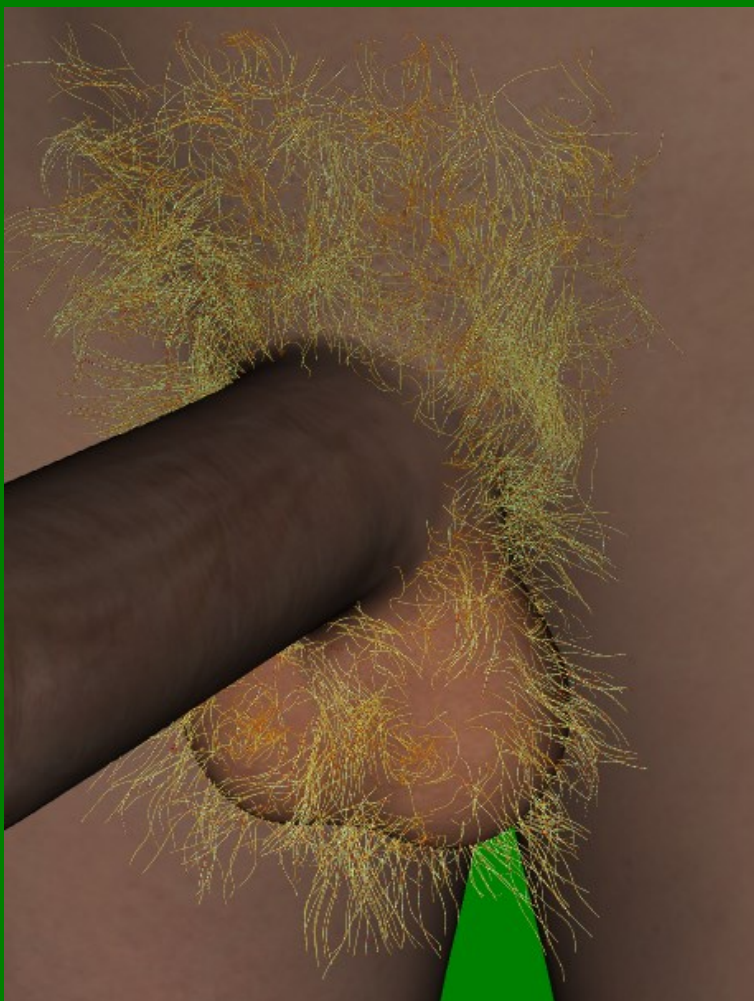


The color-region-style combination is applied.

# MIKE1954 G9 Dictator's Hair

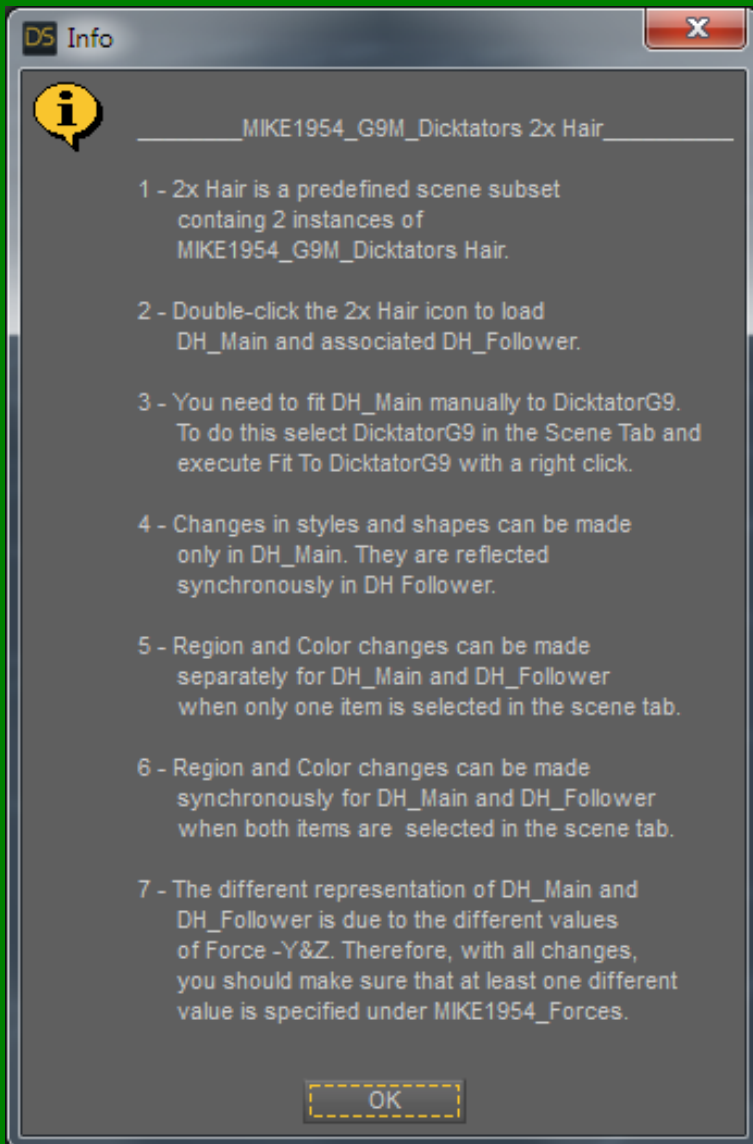


To change appearance goto MIKE1954\_Shaping and MIKE1954\_Forces.



The appearance changes...

# MIKE1954 G9 Dictator's Hair



More hair, or different density for different regions, can be achieved by using two instances of Dictator's Hair. How to proceed is described under '2 x Hair' in the TIP window.

Deformation of single hairs may be compensated in using

- Tool Settings: Geometry editor
- Select the affected hair
- Repeat Ctrl+ to select the whole hair
- Mouse Right Click
- Geometry Assignment
- Assign to Surface
- Choose Hidden
- Surface - Wild FOREST 4 SH\_G9FemGen - Hidden
- Set opacity to zero
- Tools: Universal

# MIKE1954 G9 Dictator's Hair



Have fun.. ;-)