

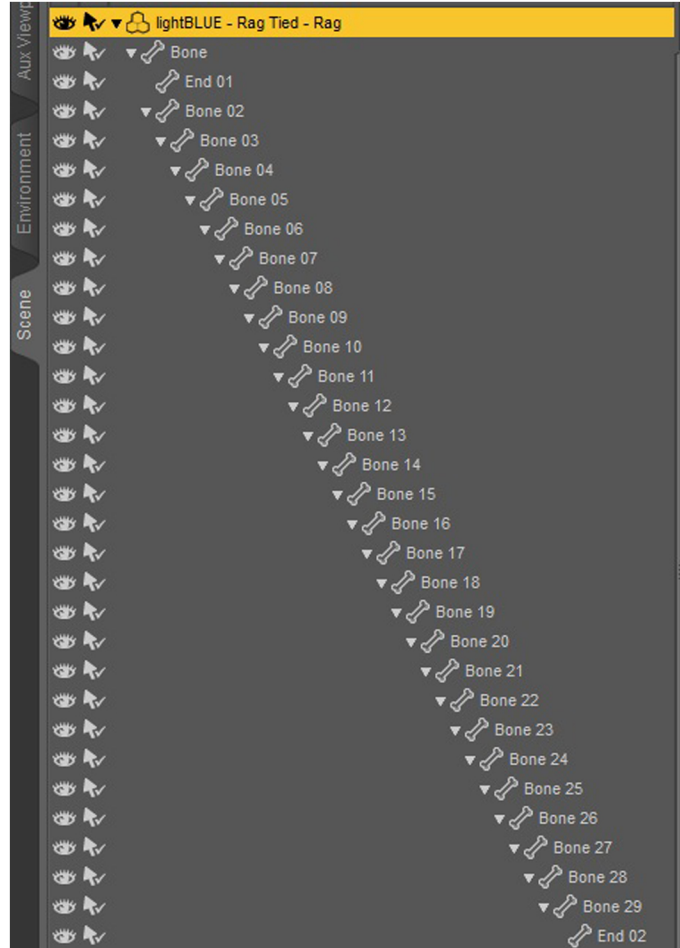
INSTRUCTIONS

- Load the "Rag" prop into the scene with nothing selected.



- You can pose the rag with movement/rotation/scale of the 30 bones.

"X rotate" will bend the bones in the closing direction. If you need to move or rotate the complete prop, you can use the "Bone" bone to do so.



- Use the sliders for faster posing (Parameters/General).

Easy posing sliders:

Roll Complete - rolls the rag completely.

Roll 2/3 - rolls the first two-thirds of the rag.

Roll 1/3 - rolls the first one-third of the rag.

"Twisted" morph - twists the rag completely.



- This product also includes 4 bonus poses for the rag prop (click with the rag selected in the scene to apply).

Pose 01 - tied over eyes.

Pose 02 - tied over mouth.

Pose 03 - tied over wrists.

Pose 04 - tied over ankles.



NOTE: Poses are made approximately for the G8F figure, they will move the rag to the position on the G8F in the default pose (first two poses will fit the default G8F pose, the third pose will fit the wrists put together in front of the body, and the last pose will fit the ankles pulled together in the default pose).

These poses are made to help you pose the rag faster, they will need some adjustments depending on your character's exact pose.

- Load materials with the rag prop selected in the scene.

- If you encounter any issues feel free to write to lightblue3design@gmail.com -